

**BASEBALL COACH PITCH DIVISION
LOCAL RULES 2012**

SUPPLEMENTAL TO ROCKLEDGE LITTLE LEAGUE STANDING RULES

1. Rules of Little League Baseball, Incorporated and the Local League Standing Rules shall apply unless amended hereunder. These rules shall apply to Coach Pitch Division unless otherwise defined.
2. The Coach Pitch Division will be a non-competitive division.
3. Pitching
 - a. The manager or one of the coaches of the offensive team will pitch to the batters from their team. Pitching will be from the pitching rubber, overhand only.
 - 1) The player fielding as Pitcher must position himself completely within the clay area of the pitcher's mound, standing even with or behind the pitching rubber, on either side of the adult pitcher.
 - b. A maximum of six (6) pitches may be made to each batter, unless the batter strikes out.
 - 1) Balls and strikes will not be called; only swings count as strikes.
 - 2) A batter will be permitted to continue batting if he/she fouls off pitches, except if the sixth pitch is fouled, in which case the batter will be called out.
 - 3) If a batter is hit by a pitch, the pitch will not count and the ball is dead. The batter will not be awarded first base and no runners will advance.
 - 4) If a batted ball hits the adult pitcher, the ball is dead and neither a ball nor strike will be counted. If the umpire rules that the adult allowed himself to be hit, the batter will be called out. No runners may advance in either case.
4. A strike out shall occur as follows:
 - a. A batter shall be allowed three (3) strikes unless the third strike is foul. If the third strike is foul, the batter shall be allowed one (1) additional swing. If the extra swing results in a foul, the batter shall be out.
5. A foul ball shall be called as follows:
 - a. The same as in conventional baseball.
6. The overthrow rule shall be as follows:
 - a. If in an attempt to retire the batter/runner at first base, the player covering first base fails to catch the thrown ball, no runner may advance more than two (2) bases from where the runner was at the time of the hit, regardless of whether or not a play is made on any advancing runners.
 - b. Runners advance at their own risk.
7. The stealing rule shall be as follows:
 - a. No base stealing shall be permitted. No runner may advance on a passed ball or wild pitch.
 - b. If a base runner leaves the base before the ball is hit, the ball shall be declared dead and play shall not continue, nor shall runners advance.
8. The hitting/bunting rule shall be as follows:
 - a. Batters shall not be allowed to bunt or take a half swing.
 - b. If such a swing is the third strike, the batter shall be out.

- c. If any base runners are retired on such a swing, the out(s) shall stand and all other base runners shall return to their original bases.
9. The defensive player position rule shall be as follows:
- a. All infield defensive players, except the pitcher and catcher, shall remain off the infield grass until the ball is hit.
 - b. All outfield defensive players shall be in the grass area beyond the base paths until the ball is hit.
 - c. Unassisted forced outs of base runners are to be made only by infielders; if a ball is hit to the outfield, the outfielder must throw the ball to an infielder for the attempted put-out.
 - d. The defensive coach may assist the catcher until the ball is batted.
10. The playing equipment rule shall be as follows:
- a. The Manager shall be responsible to see that all male players wear athletic supporters to all practices and games.
 - b. All male catchers shall wear a supporter with a protective cup any time he is in the catcher position.
 - c. All catchers shall wear shin guards, a chest protector, and a helmet with a mask and throat guard.
 - d. Catcher's mitts shall not be required.
 - e. The Manager shall be required to properly maintain all equipment in safe playing condition.
 - f. If any equipment is not suitable due to size, the Manager shall call other Managers to ascertain the possibility of trading equipment.
 - g. If this has occurred with no results, the Manager shall contact the Equipment Manager.
11. The defensive position change rule shall be as follows:
- a. Defensive players shall not change positions during a half inning.
 - b. The Manager shall not permit position changes except at the beginning of a half inning or when there is a substitution.
12. The time limits shall be as follows:
- a. There shall be a one hour and forty-five minute time limit for all games.
 - b. There shall be "no pitch" after one hour and 45 minutes following the scheduled game time on any field of play.
13. The infield fly rule shall not be in effect.
14. There shall be no protests.
15. The minimum playing time rule shall be as follows:
- a. Little League Baseball, Incorporated requires each player in attendance at the start of the game shall participate for at least six (6) consecutive outs and have at least one (1) turn at bat.
 - b. If a player does not play to these minimums, he/she shall play the entire next game.
 - c. Injury or illness of a player during a game, a player's late arrival, or ejection by the player's manager or the Umpire for poor sportsmanship shall exempt a manager from this rule for that player.
 - d. At the one-hour mark of each game, the Manager shall send into the game all substitutes who have not played up to that time.

- e. A player who has played up to the one-hour mark shall be considered to have played six (6) defensive outs.
 - f. Penalties for disregarding this rule shall be:
 - 1) First offense – written warning.
 - 2) Second offense – Manager suspension for the next game.
 - 3) Third offense – Manager suspension for the remainder of the season.
 - g. Forfeiture of a game shall not be invoked if this rule is disregarded.
16. Each Manager shall list all of his players on the lineup sheet and substitutes shall be clearly labeled as follows:
- a. Injured or sick..... cannot play
 - b. Disciplined cannot play
 - c. Absent..... may play if arrives late
 - d. Blank shall play
17. There shall be no official scorebook kept.
18. The maximum number of batters per inning shall be as follows:
- a. The number of players per team present at any game shall be the maximum number of batters either team shall send to the plate in any inning.
 - b. After the maximum number of players has batted, the half inning shall be over, even if the last batter reaches base safely, and even if there are fewer than three (3) outs. A team at bat is retired when three (3) outs are made or when the maximum number of batters has batted, whichever comes first.
 - c. Late arriving players shall enter the game only at the top of an inning and shall bat after the last player of the official batting lineup.
 - 1) The maximum number of batters per inning may be adjusted if required at that time.
19. Defensive time outs shall be as follows:
- a. During an inning, and with time out given by the Umpire, a Manager or Coach may have one (1) meeting with any two (2) defensive players at the foul line. There shall be only one (1) meeting per inning.
20. The base coaching shall be as follows:
- a. Two adults and one player shall be permitted to coach the offense from either the first base or third base coach's box. The player, wearing a helmet, shall always be with the Coach to observe and learn the skills of base coaching.
21. Additional safety rules shall include the following:
- a. Dugouts: Only the team players, the Manager, two (2) coaches, and one (1) team parent shall be permitted in the dugout.
 - b. Bats:
 - 1) There shall be no batting warm up until the player is at home plate awaiting his/her turn at bat.
 - 2) There shall be only one (1) bat in a player's hand, and that shall be the player at home plate awaiting his/her turn at bat.
 - 3) There shall be no exceptions to this rule.

- c. There shall be no throwing of baseballs outside the fenced field areas.
- d. Safety shall be of primary concern to all.

Adopted by the Board of Directors of Rockledge Little League on the 11th day of December 2012.

/s/ Betsi Beatty Moist
Betsi Moist, President
Rockledge Little League 03090216